

EXVS2

Ultimate Knight Windom XP mod | Released May 1, 2024

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The Final Mod Compile for classic game Ultimate Knight Windom XP

EXVS2XB Mod

Location

Games : Ultimate Knight Windom XP : Mods : EXVS2 : Files

Filename

EXVS2XB.2.exe

Category

Full Version

Uploader

 WindomGuy

Added

Apr 23rd, 2024

Updated

Apr 26th, 2024

Size

1.73gb (1,856,270,989 bytes)

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400 (1 today)

MD5 Hash

c4f6cdcd0be863ca3f98b2178f255509

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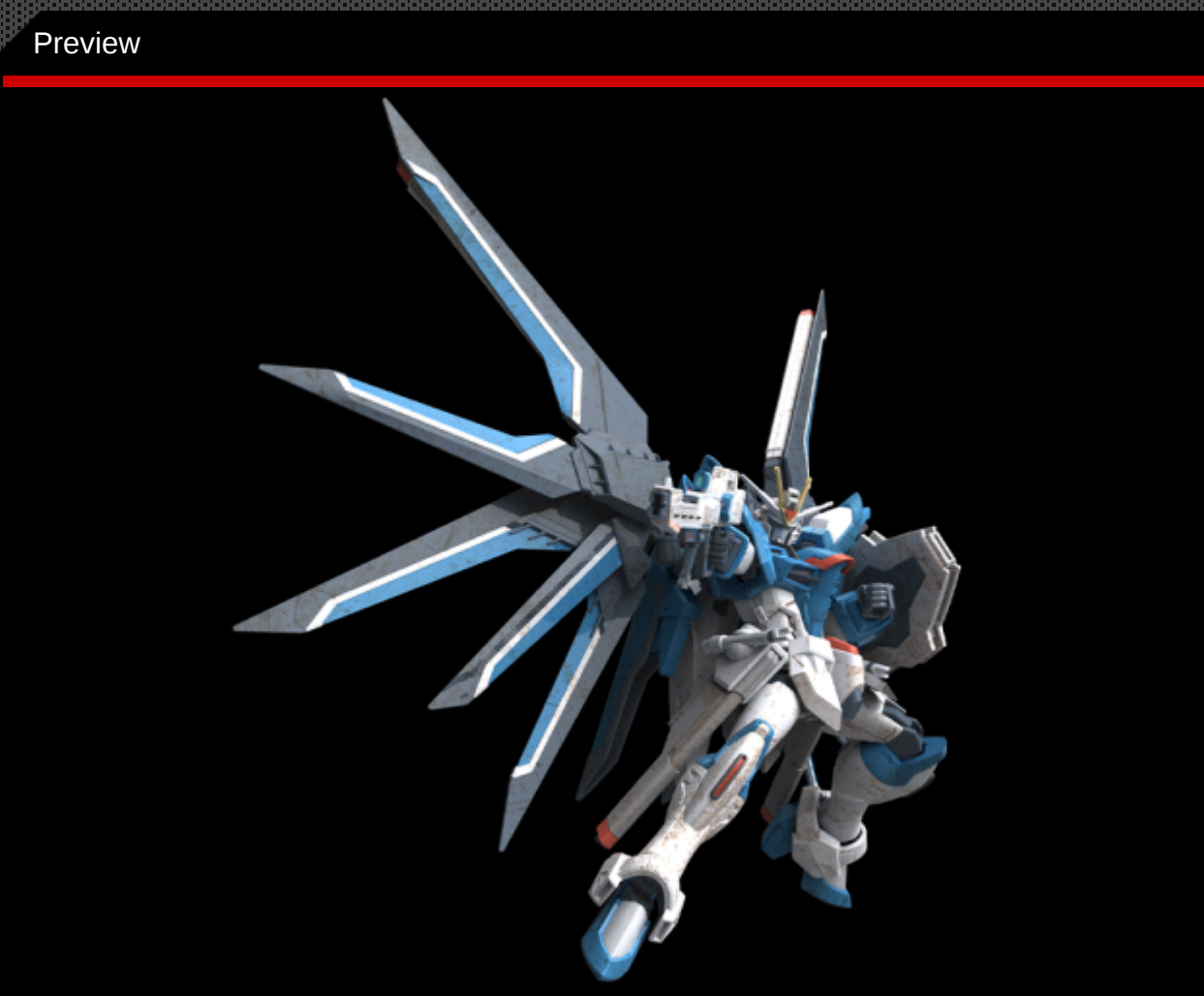
<iframe width="600" height="180" data-bbox="459 410 602 419">

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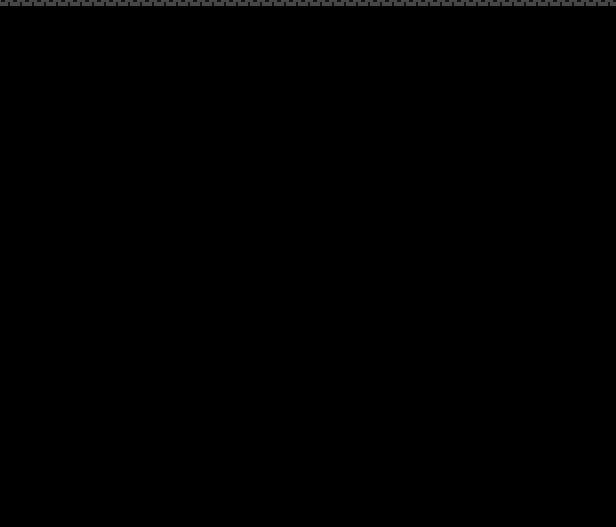
1.73gb

Description

New mods for Windom XP since last versus mod release in 2019. Contain new balancing system, gameplay & units. [Read more...](#)



Comments



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18.6K

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Game

Ultimate Knight Windom XP

Creator

WindomGuy

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Release date

Released May 1, 2024

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Ultimate Knight Windom XP

Third Person Shooter

Tags

EXVS2XB Mod has not been tagged yet.





WackyModder[84] - Apr 30 2024 - 409 comments

You did an absolutely fantastic job, dude!
Pat yourself on the back.

Reply +3 votes



龍 - May 1 2024 - 118 comments
Cheers Mate!

Reply +2 votes



Dimitri_Litvyak - May 10 2024 - 44 comments
How To Edit Unit Life And Attack I Want To Modify QanT Attack

Reply +1 vote



Dimitri_Litvyak - May 10 2024 - 44 comments
And How To Add Unit Beyond 50 Unit

Reply +1 vote



WindomGuy - May 11 2024 - 328 comments
i have same question for a 16 years.

Author

Reply +1 vote



Dimitri_Litvyak - May 11 2024 - 44 comments
Ok, How About My First Question? (How To Modify Life And Attack)

Reply +1 vote



Dimitri_Litvyak - May 11 2024 - 44 comments
I Mean QanT Needs Little Buff

Reply +1 vote



WindomGuy - May 11 2024 - 328 comments
buffing qant mean buffing other units because buffing qant alone will ruin the balance & it will take another months of update.

Author

Reply +1 vote



Dimitri_Litvyak - May 12 2024 - 44 comments
Just Tell Me How To Do It, For Personal Use

Reply +1 vote



WindomGuy - May 12 2024 - 328 comments
the same question on my dead community that have been asked so many times for years. The result is same, they give up & choose to wait for my work instead create & edit their own mods. I'll tell you anyway. Open hex editor, drag script.ani into it, find ATTACK(x0,x1,x2,x3); x0=damage, x1=stagger value, x2=knock distance upward/downward, x3=knock forward/backward.

Author

Reply +1 vote



Phy09 - Jun 18 2024 - 2 comments
I can't start the game. I use win 11 and when I ticked 'ready' and started the game, it only gave me white screen and CTD. Thank you for your wonderful job on the game, friend.

Reply +1 vote



WindomGuy - Jun 22 2024 - 328 comments
right click on exvs2xb.exe, click properties, click compatibility tab, click run this program on compatibility mode, apply & ok.

Author

Reply +2 votes



Phy09 - Jun 25 2024 - 2 comments
Thanks man.

Reply +1 vote



galehbram - Jul 3 2024 - 10 comments
Hi windomguy. I send a dm in your discord, please reply.
Thanks

Reply +1 vote



vvn33 - Aug 23 2024 - 1 comments
Hello. The game force closes when I try to enter the Hangar. Is this a bug?

Reply +1 vote



WindomGuy - Sep 13 2024 - 328 comments
Hangar usually load the first gundam when you enter game. Mine is G Saviour which is got no problem. If you replace G Saviour with your mods collection, make sure change to something that is work fine in hangar.

Author

Reply +1 vote

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