Black Mesa: Blue Shift

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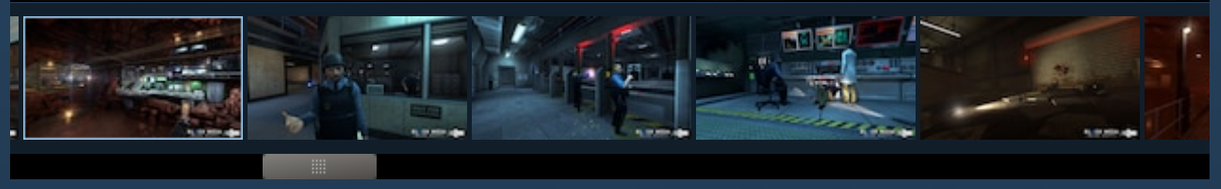

MAPS: Singleplayer

File Size 13.103 GB
Posted Mar 14, 2021 @ 7:38am
Updated Nov 17 @ 6:36am
14 Change Notes (view)

1,132 229 112 144 274 403 152 74 130 52 205
195 191 171 79 81 61 51 23 44 42 29 23

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Black Mesa: Blue Shift

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DESCRIPTION

The fifth chapter of the Half-Life: Blue Shift remake, Focal Point, is now released!

Relive the Black Mesa Incident as Gordon Freeman's best friend - ***Barney Calhoun***!

Make sure you set the reflections on maximum setting for the model/NPC reflections on some floors!

Installation via "bshift_install.bat":

-Subscribe to the mod in Workshop and wait for it to download.
-Go to your Library, click right mouse button on Black Mesa, go to "Manage" and click on "Browse local files";
-Go from current directory ("steamapps/common/Black Mesa" up to the "steamapps" folder;
-From this directory, go to "workshop/content/362890/2424633574";
-Once you locate the mod files, double click on "bshift_install.bat" and follow what it says.
-Done.

Installation via symbolic link:

Important: This method may not work on various versions of Windows.
Important: If you already have an active "bshift" folder in Black Mesa root directory, you have to delete it or otherwise the symbolic link might fail to create!

-Go to "*/Steam/steamapps/workshop/content/362890/2424633574";
-Launch the "bshift_gamelink.bat" as administrator;
-Check, if the symbolic link "bshift" has been created in the Black Mesa root directory

LINKS

On Youtube

CREATED BY

UnstoppableGiant
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In-Game
Black Mesa

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("*/Steam/steamapps/Common/Black Mesa");
-Done.

Installation via file browser (If previous methods didn't work):

Important: Delete the old "bshift" folder from the Black Mesa root directory before copying the new one or you'll face some issues.

-Go to "*/Steam/steamapps/workshop/content/362890/2424633574";
-Copy the "bshift" folder and the .bat files into your Black Mesa root directory ("*/Steam/steamapps/Common/Black Mesa");
-Proceed to the launch instructions.

Important: You will have to do this again each time a new version is released since Steam will only Update your workshop folder!

Launch via Desktop Shortcuts (If used the "bshift_install.bat" Method):

-Launch the game via "Black Mesa: Blue Shift" or "Black Mesa: Blue Shift (Old UI)" shortcut on your Desktop. This is the Step 5 in the installation video.

Launch via file browser (If used the Symbolic Link Method):

-Go to "*/Steam/steamapps/workshop/content/362890/2424633574";
-Launch using the .bat files.

Launch via file browser (If used the File Browser Method):

-Go to your Black Mesa root directory ("*/Steam/steamapps/Common/Black Mesa/");
-Launch using the .bat files.

Launch via Steam Library:

-**New UI:** Go to Black Mesa game properties in Steam and type "-game bshift" into your launch options.
-**Old UI:** type "-game bshift -oldgameui" into your launch options.

Important: Don't forget to remove this entry when you want to play Black Mesa again.

Uninstall via bshift_uninstall.bat:

-Go to Black Mesa root directory and launch "bshift_uninstall.bat".

Uninstall via file browser:

-Go to your Black Mesa root directory ("*/Steam/steamapps/Common/Black Mesa/");
-Delete:
-"bshift" folder
-All of the "bshift*.bat" files
-"bshift_gamelink.bat"
-"bshift_icon.ico"
-"bshift_uninstall.bat"

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- Game may hang when starting (Fix: Please wait a few minutes, some machines may take a while to boot the game)
- The new UI might crash the game (Use -oldgameui as launch parameter or the corresponding .bat file as a workaround)
- DXVK still might cause some visual issues in a few areas on certain systems
- Second corpse in the canal disposal scene sometimes decides to float in the air instead of falling into the canal
- Potential frame drops in some larger Xen areas with water on certain systems (Turn down either Water or Sun Shadow video settings)
- Forcefields in Xen sometimes perform a weird disco-flickering (Can be caused by changing video settings in this map)
FIX: Load a savegame ;-;
- Potential frame drops in some Xen areas caused by sound data (The game will look like it

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"freezes" but this is a temporary state)
FIX: Type "stopsound" or "snd_restart" into the console OR wait a few seconds until memory gets flushed
- Picked up objects will automatically drop if you perform a sprint while the weapon holster animation is playing
FIX: Avoid weapons with long holster animations (RPG, Shotgun, MP5) in case this issue is blocking progress

Initial description formatting by **Ghost#0782**

POPULAR DISCUSSIONS View All (51)

This mod should be +21 years old 15 minutes ago 1 39
AMM_AG

[Fixed]Audio issues 1 hour ago 4
[CZ]PatVas

Can't see Chapter 5 12 hours ago 6
nightcabbage

3,087 Comments < 1 2 3 4 5 6 ... 309 >

Brony General 7 minutes ago
i cant say if this was before but sometines, the game crashes wehen trying to load a save.

joss55 <3 20 minutes ago
i loaded game from previous save before the teleport but still : coming soon

what i need to do to play focal point ? is it available? do i need delete all folder and reisntal it?

RaveN 46 minutes ago
why do you guys force maxplayers to 1?

Poochie 1 hour ago
thanks guys, i love you

psyschosteve 1 hour ago
I deleted BM, deleted the entire folder, (did bs uninstall.bat prior) went into workshop deleted all my stuff, did clean install, installed BS, and now doesn't load anything, nothing in BM folder. dunno whats going on.

Persik Эrmik 1 hour ago
Невероятно круто для бесплатной модификации. Я считаю что этот мод должен быть включён в оригинальную Блэк Месу, это же просто имба

Stock 1 hour ago
I'm also hearing heavily distorted screech sounds roughly every 5 minutes.

I noted there are a couple of leftovers, if you install Episode 5 over an existing install of Episode 4:
\bshift\bshift_sound.vpk.sound.cache
\bshift\sound\sound.cache
\bshift\bshift_maps.vpk.sound.cache
\bshift\bshift_models.vpk.sound.cache
\bshift\bshift_misc.vpk.sound.cache
\bshift\bshift_materials.vpk.sound.cache

I'm gonna try and delete them.

999999 1 hour ago
Не думал, что в 5 главе будет так много контента. Павел написал такой же идеальный саундтрек, который был в Зное и Snowdrop Escape. Особенно понравились геймплей и механики, который сделали в Зене

Godzol 1 hour ago
so worth the wait

BJohnnÆ 2 hours ago
Yep I'm definitely hype for the Leap of Faith. Hopefully everyone make it through the portal (maybe with Eli Vance, Kleiner and even Magnusson, along with any other person). Repairing and hotwiring a black mesa SUV and driving out of New Mexico.

< 1 2 3 4 5 6 ... 309 >

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